

Finish Auklet material

Start Bluebird*

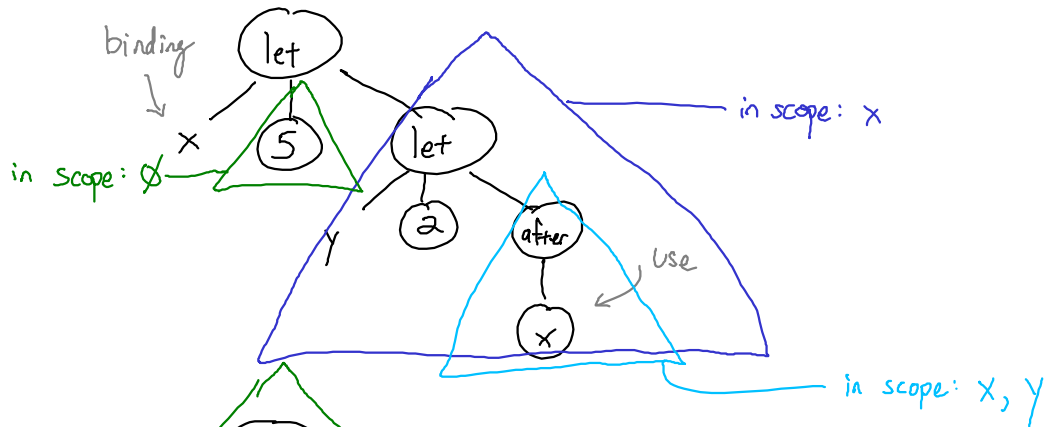
- Integers
- Arithmetic — binary operators (2 args)
- after, before — unary (1 arg)
- vars — let, vars

Environment: keeps track of where we're storing variable values

$(-24, \{x \mapsto [rsp-8], y \mapsto [rsp-16]\})$

Scope: places where variable is available to be used

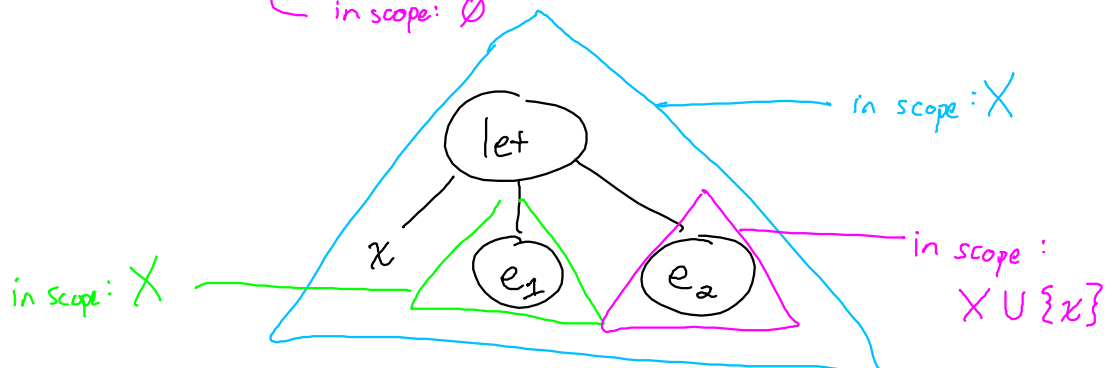
let x=5 in
let y=2 in
after(x)



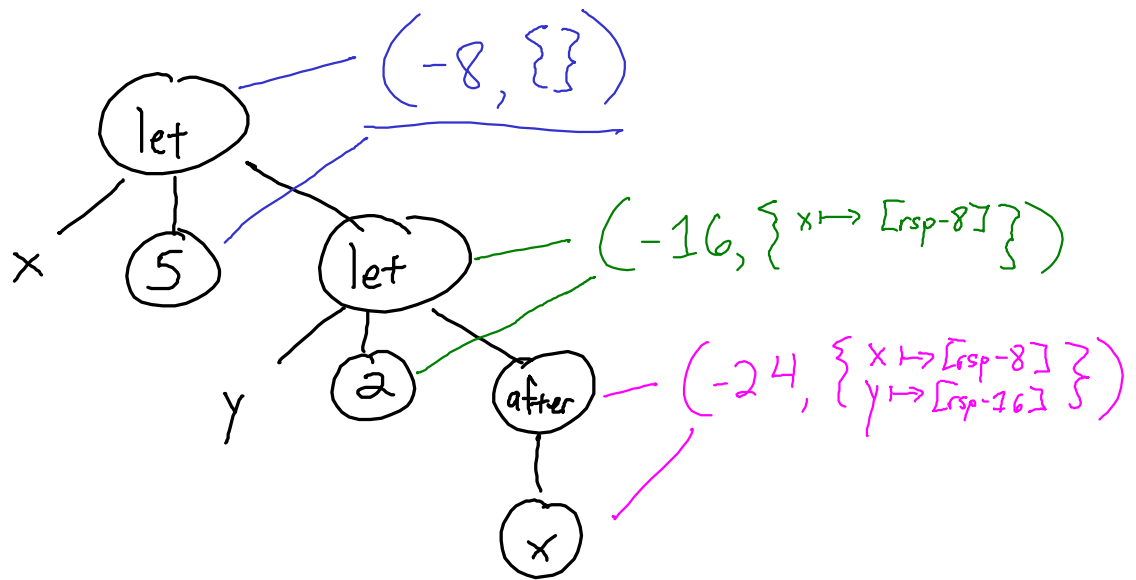
let x=5 in w



let x=x in x



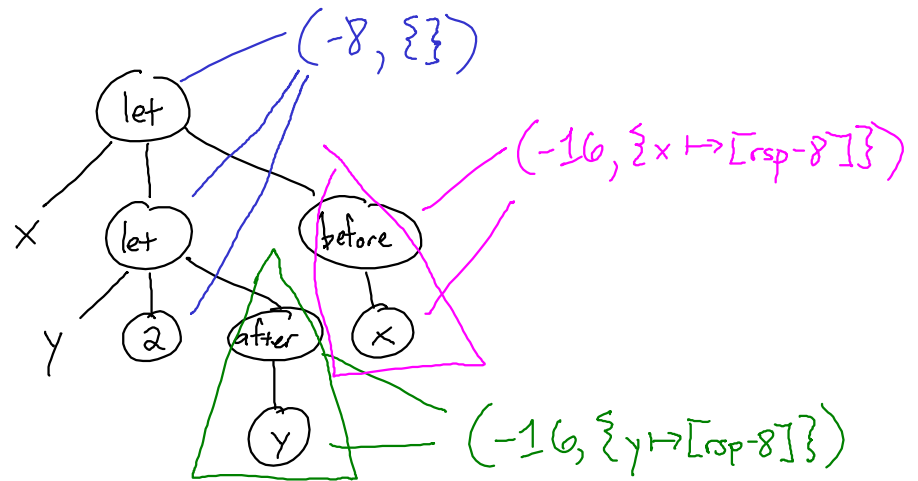
1. Compile e_2
2. Store it
3. Compile e_2 w/ an env referring to loc of 1st



```

let x =
  let y = 2 in
  after(y)
in
before(x)

```



```

mov rax, 2
mov [rsp-8], rax
mov rax, [rsp-8]
inc rax
mov [rsp-8], rax
mov rax, [rsp-8]
dec rax

```

} y is in scope
 } x is in scope

$$(4 - 3) - (2 - 1)$$

```

mov rax, 4
mov [rsp-8], rax
mov rax, 3
mov [rsp-16], rax
mov rax, [rsp-8]
sub rax, [rsp-16]

```

```

mov [rsp-8], rax

```

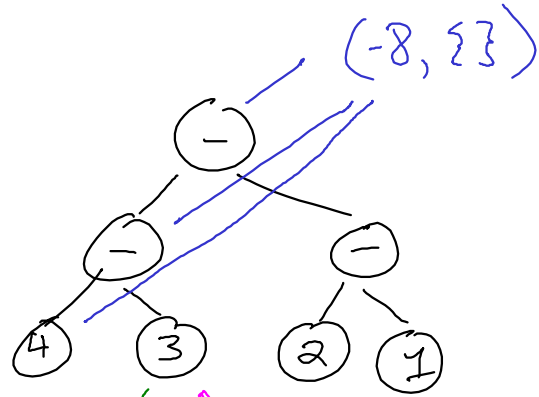
```

mov [rsp-16], rax
mov rax, [rsp-8]
sub rax, [rsp-16]

```

store result in
[rsp-8]

(-16, {})
store result in [rsp-16]



C-bird

$\langle \text{expr} \rangle ::= \dots \mid \text{ifnz } \langle \text{expr} \rangle \text{ then } \langle \text{expr} \rangle \text{ else } \langle \text{expr} \rangle$

ifnz after(2) then 6 else 8 $\Rightarrow$ 6

Label

mylabel:

Comparison

cmp rax, 5

Jumps

jmp mylabel

jnz jl jle jne
je jg jge

```
mov rax, 2
inc rax
cmp rax, 0
jne then_2
mov rax, 8
jmp end_3
then_2:
mov rax, 6
end_3:
```