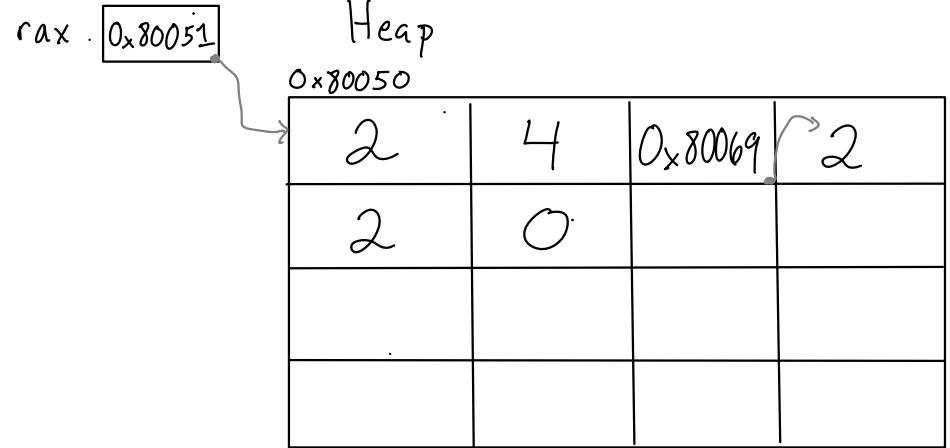
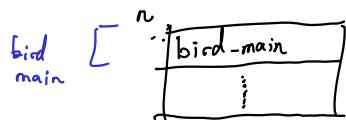


Memory Management

```
def f n =  
  if n < 1 then  
    n  
  else  
    (n, f (n-1))  
  end  
f 2
```



Allocate early



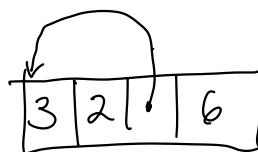
Gull extends Falcon

$\langle \text{expr} \rangle ::= \dots$

| $\langle \text{expr} \rangle [\langle \text{expr} \rangle] := \langle \text{expr} \rangle$

update tuple values (mutation)

let $t = (1, 2, 3)$ in
 $t[1] := t$



let $t = (1, 2, 3)$ in $(1, 2, 3)$
let $x = t[1]$ in 2
let $y = t[2] := 5$ in 5
 $x + y + t[2]$
↑ ↑ \cancel{x}
2 5 5

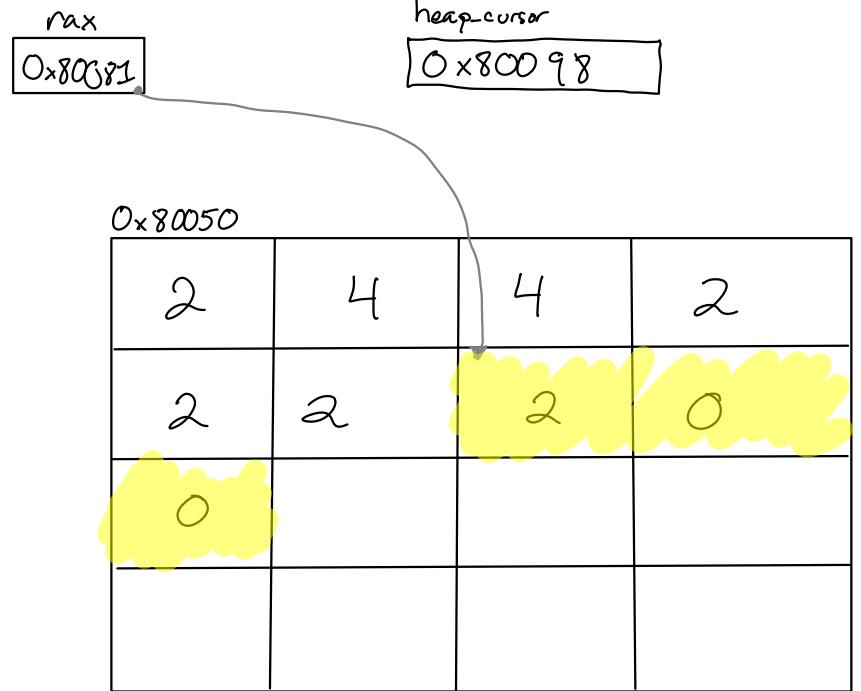
Gull

int $x, y, z;$ $\langle \text{expr} \rangle = \langle \text{expr} \rangle$
 $x = (y = (z = 0))$
if $(x = 0) \{$ 11
...
}

C

Memory Management

```
def f n =  
  let t = (n, n) in  
  if n > 0 then  
    f (n-1)  
  else  
    t  
end  
f 2
```



How to handle waste?

1. Ask user to deallocate.
2. "Garbage collection" — figure it out ourselves