

Dove

- * Functions
- * Program is declaration list and expression
- * Declaration is just a function: has name, params, body: expr
 - body can call other functions
 - any function may call any other function
- * Need to know C calling conventions

In C:

can't call
g() here

void f() { ... }

void g() { ... }

C Calling Conventions

1. Caller must
 - a. Pushes args
 - b. "Call" instr

Push caller-saved regs
2. Callee must
 - a. Save ebp (push)
 - b. Mov ebp, esp
 - c. Allocate local vars by moving esp

Push callee-saved regs
3. Callee runs
4. Callee must
 - a. Mov esp, ebp
 - b. Restore ebp (pop)
 - c. Ret

Pop callee-saved regs
5. Caller must
 - a. Remove params

Pop caller-saved regs

Callee- and
Caller-saved
registers.

Callee-saved : ebx, esi, edi

Caller-saved : eax, ecx, edx

Dove Errors

Compile-time checking

New features

- functions
- function calls

Errors

- Call non-existent fn?
- Call wrong # args?
- Declare 2 vars of same name?
- Declare 2 params of same name?
- Unbound variables

1. Check if program has errors
2. If errors, then throw exn
3. Compile normally

let rec f ... =

and g ... =

//

<expr> ::= ...

<id>(<exprList>)

def next(x)

 if isint(i) then x+1 else true

end

a + b