

OOPS. 

$a < b$

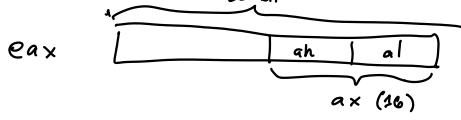
sub a b

check sign bit and overflow bit

j--

set--

if j1 would jump, then setl sets an 8-bit register to 1 (else 0)



setl al — if last comp was
<, then al (lower 8
of eax)
is set to 0x01

Cardinal

<expr> ::= ...

- | isint (<expr>)
- | isbool (<expr>)

0x80000001 — true
 0x00000001 — false
 0x00000005 — 5

0x0000000[1010]

isbad(5) => false

isbool { shl eax, 31
 or eax, 1

0x0000000[1010]
 shl 31

 0x[0000]00000000

isint {
 xor eax, ...

0x[??????] [?????]
 shl 31

 0x[?000]00000000

- and — keep only
 (and eax, 0x3 : keep only last two)
- or — set
- xor — flip

4 + true
true + true ==> 1
||
^

0x00000008
+ 0x80000001

0x80000009

0x80000001
+ 0x80000001

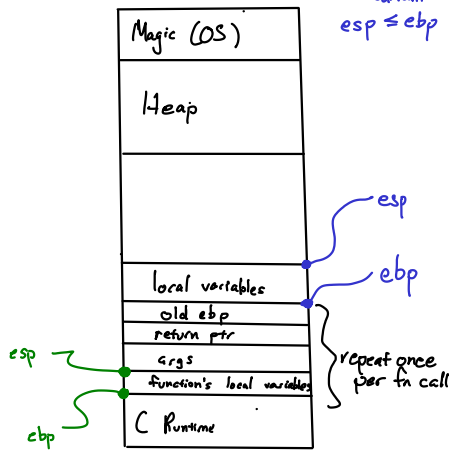
0x00000002

exit 1:
|

4 + 5
mov eax,
and eax, 1
jz good
} .
exit w/error 1
good:

mov eax, ...
and eax, 1
jnz exit 1

NOT TO SCALE



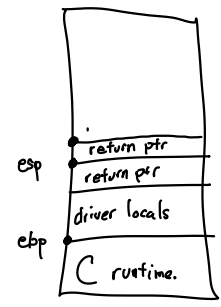
C Calling Conventions

- Caller
- Callee

- 1a. Caller pushes arg
- 1b. Caller issues "call" to callee
- 2a. Callee pushes ebp
- 2b. Set ebp to esp
- 2c. Change esp to fit local vars
3. Callee does their thing
- 4a. Set esp to ebp
- 4b. Pop into ebp
- 4c. ret
- 5a. Caller removes args from stack

In Cardinal:

- * Change bird-main to be a C callee
- * Change local variable storage to offset from ebp



```

mov eax, 1
move esp and write eax → push eax
call print
add esp, 4
letrec memory_of_expr e : int =
  match e with
  | EInt n → 0
  | EAfter(e') → memory_of_expr e'
  | EAdd(e1, e2) →
    max (max (memory_of_expr e1)
          (memory_of_expr e2 + 4))
    ) 8
  
```