

Relation: a subset of a product of sets

$\mathbb{Z} \times \mathbb{S} =$ set of pairs of integers and strings

$\mathbb{Z} \times \mathbb{Z} \times \mathbb{Z}$	$\square \star \square \Downarrow \square$
	1 \star 1 \Downarrow 2
	2 \star 4 \Downarrow 6
	3 \star 5 \Downarrow 8
	1 \star 1 \Downarrow 8

Graph

$\langle V, E \rangle$ where E consists of $\langle V, V \rangle$

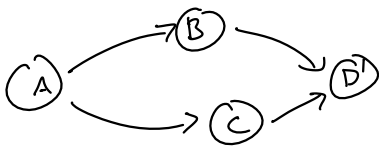
Grammars: each metavariable represents a different instance regardless of labeling (subscript, etc.)

Given a graph G , we define a relation $G \vdash \underline{V} \rightsquigarrow \underline{V}$.

Rules: same-labeled metavariables are the same value.

Reflexivity $\frac{v \in V}{\langle V, E \rangle \vdash v \rightsquigarrow v}$

Neighbor $\frac{\langle v_1, v_2 \rangle \in E \quad \langle V, E \rangle \vdash v_2 \rightsquigarrow v_3}{\langle V, E \rangle \vdash v_1 \rightsquigarrow v_3}$

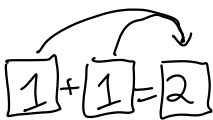


$G_0 = \langle \{A, B, C, D\}, \{ \langle A, B \rangle, \langle A, C \rangle, \langle B, D \rangle, \langle C, D \rangle \} \rangle$

(Green arrows point from V_0 to the nodes and from E_0 to the edges.)

Neighbor $\frac{\langle A, B \rangle \in E_0 \quad \frac{\text{Reflex} \quad \langle B, D \rangle \in E_0 \quad G_0 \vdash D \rightsquigarrow D}{G_0 \vdash B \rightsquigarrow D}}{G_0 \vdash A \rightsquigarrow D}$

Functional dependency: in a relation, some combination of places determines the value in another combination of places.



$\square < \square$
2 < 4
3 < 4
2 < 3

height(Δ) = \square

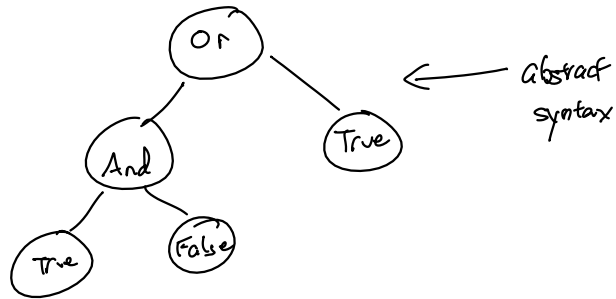
max(Δ) = \square

EBNF grammar

if (true) { x=5; }
 if true { } = x=5; { }

concrete syntax $\rightarrow e ::= e \text{ And } e \mid e \text{ Or } e \mid \text{Not } e \mid \text{True} \mid \text{False} \mid (e)$

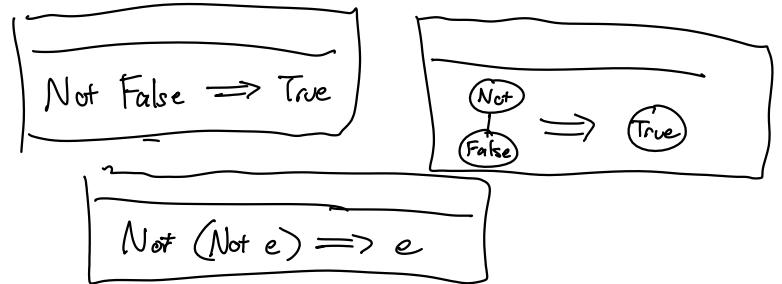
(True And False) Or True



Boolean Language Evaluation Relation

$\square \Rightarrow \square$

~~True And False \Rightarrow False~~



True \Rightarrow True

False \Rightarrow False

$e \Rightarrow \text{True}$
 Not $e \Rightarrow \text{False}$

$e \Rightarrow \text{False}$
 Not $e \Rightarrow \text{True}$

True \Rightarrow True
Not True \Rightarrow False
Not (Not True) \Rightarrow True

$e_1 \Rightarrow \text{True} \quad e_2 \Rightarrow \text{True}$
 $e_1 \text{ And } e_2 \Rightarrow \text{True}$

$e_1 \Rightarrow v \quad e_2 \Rightarrow \text{False}$
 $e_1 \text{ And } e_2 \Rightarrow \text{False}$

$e_1 \Rightarrow \text{False} \quad e_2 \Rightarrow v$
 $e_1 \text{ And } e_2 \Rightarrow \text{False}$

$v ::= \text{True} \mid \text{False}$

$e \Rightarrow v$

Operational Semantics

Languages

- Deterministic iff $e \Rightarrow v_1$ and $e \Rightarrow v_2$ implies $v_1 = v_2$
- Normalizing iff $\forall e. \exists v. e \Rightarrow v$

Normalizing implies not Turing-complete

• Convergence on an expr: given e , e converges iff $\exists v. e \Rightarrow v$

• Divergence: opposite

Expressions