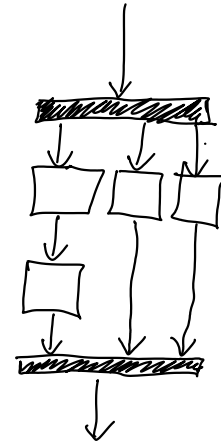
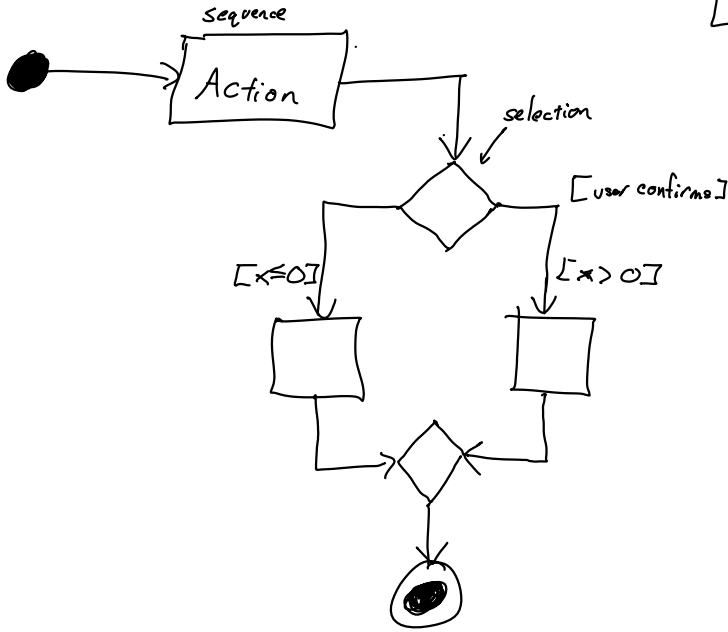


Behavioral UML

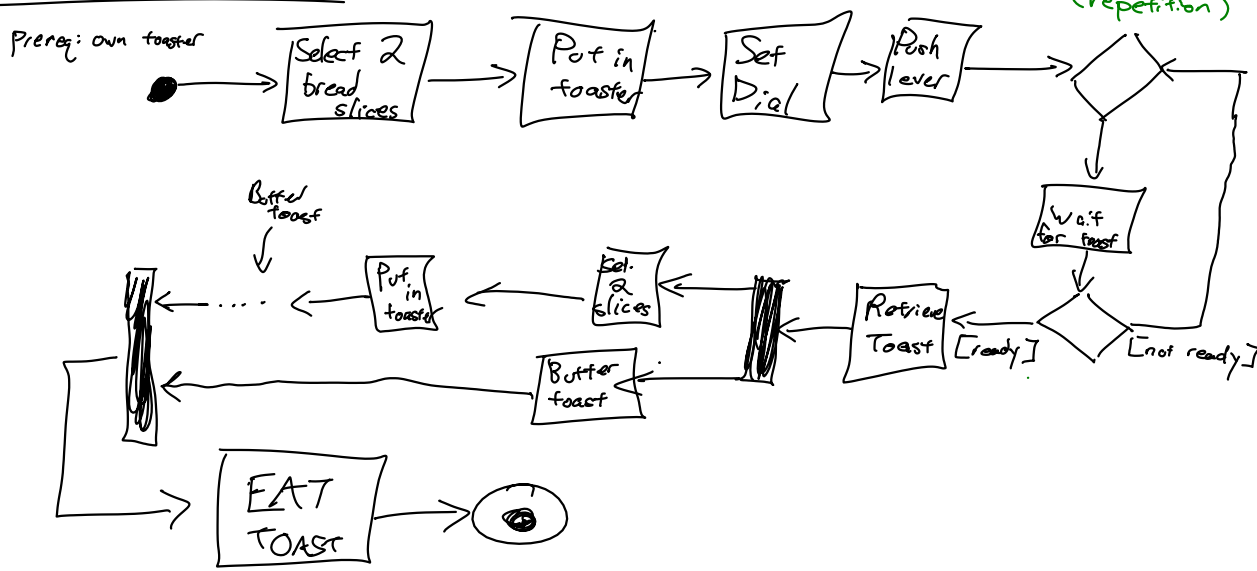
Intro Prog.

- Sequence ← ;
- Selection ← if
- Repetition ← loop

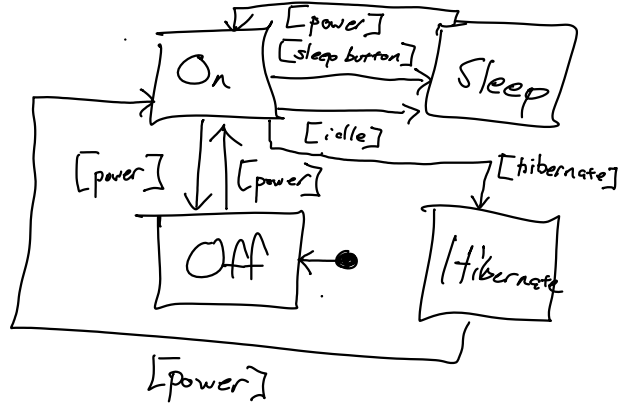
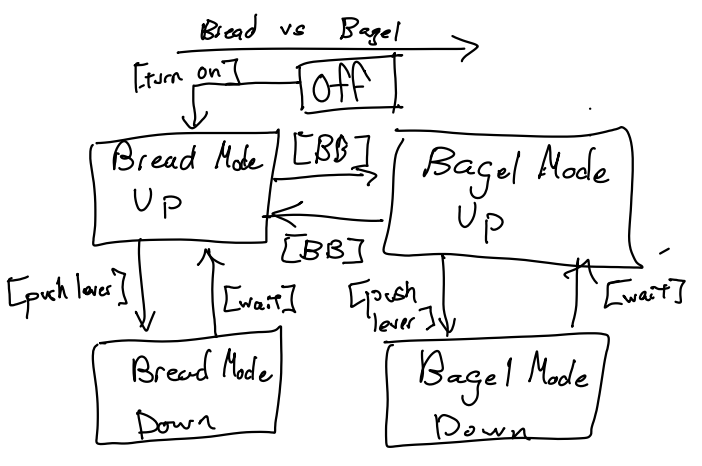
An Activity Diagram is NOT a flowchart!



TOAST



UML State Diagram



↑ Lever up
 vs.
 ↓ Lever down

UML Sequence Diagram

