

# Priority Queue

ADT similar to a queue

but

\* enqueue requires prio

\* dequeue is in order of prio

< is more important

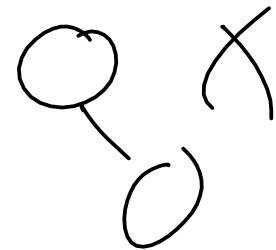
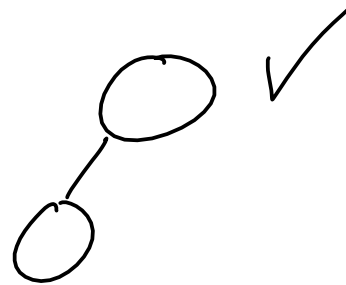
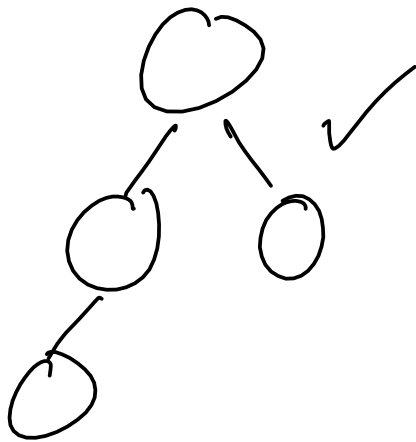
Min-Heap

# Heap (Min)

Kind of tree;  $\forall$  nodes, children have  $\geq$  values

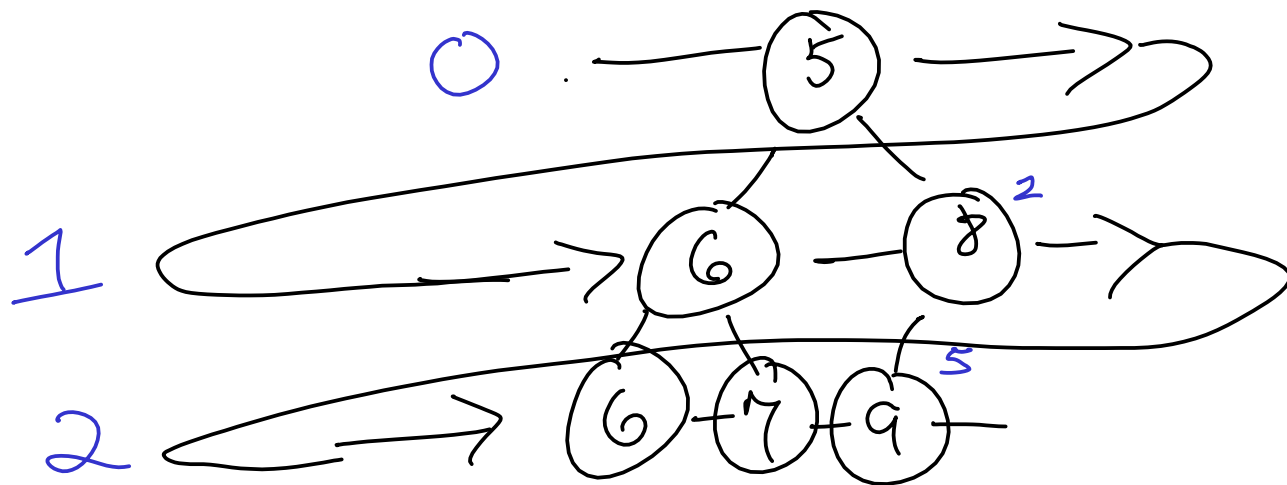
Always complete

Complete tree: all levels except bottom are full  
last level filled in left-to-right



# Complete tree in array (list)

list matches level-order traversal



$5, 6, 8, 6, 7, 9$

isLeaf?  $i$   
is  $2i+1$  in bounds?

Left child of  $i$  is at pos  $2i+1$   
Right child:  $2i+2$

Parent of  $i$  is at  $(i-1) \text{ div } 2$   $\lfloor \frac{i-1}{2} \rfloor$

```
template <... P, ... T >  
class MinHeap : public PQ {
```

⋮

```
List < Pair < P, T > > contents;
```

Method enqueue( $P$  prio,  $T$  value):

$O(1)$  add (prio, value) to end of the list

$O(\log n)$  bubble\_up (last index)

Time complexity?  $O(\log n)$

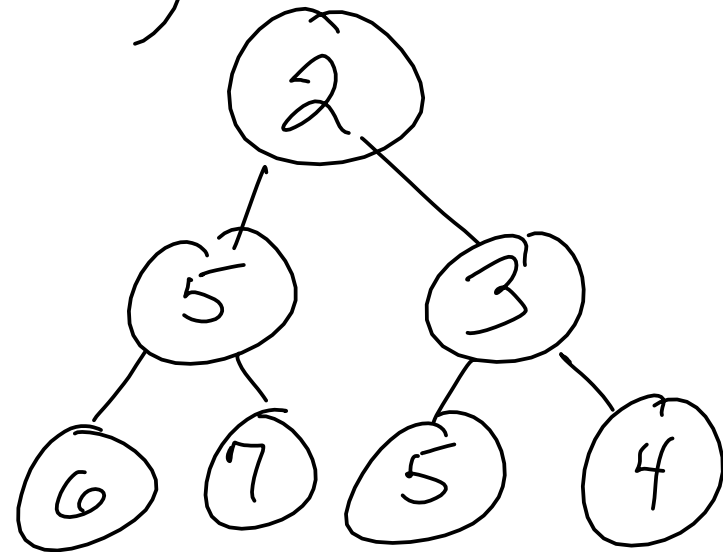
Method 'bubble\_up (index):

While index > 0 and

contents[(index-1)/2].first >

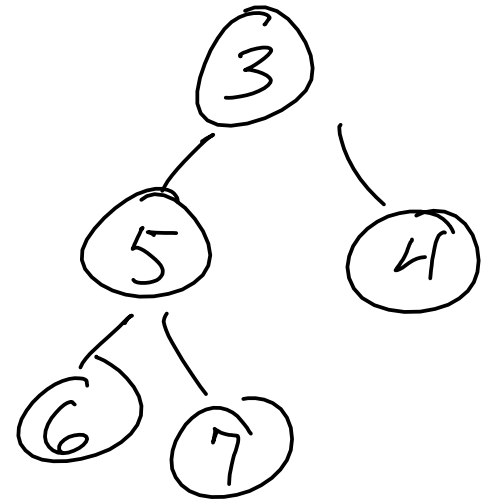
contents[index].first:

swap (contents[(index-1)/2], contents[index])  
index = (index-1)/2



Method dequeue():  $O(\log n)$

if size == 0:  
||  
)



value = contents[0].second

copy last to first pos (size--)

bubble\_down(0)

Method bubble\_down(index):

If right\_child(index) < size:

Leaf  
Left-only  
Both

If prio(left\_child(index)) < prio(right\_child(index)):

If prio(index) > prio(left\_child(index)):

Swap index, left\_child(index)

bubble\_down(left\_child(index))

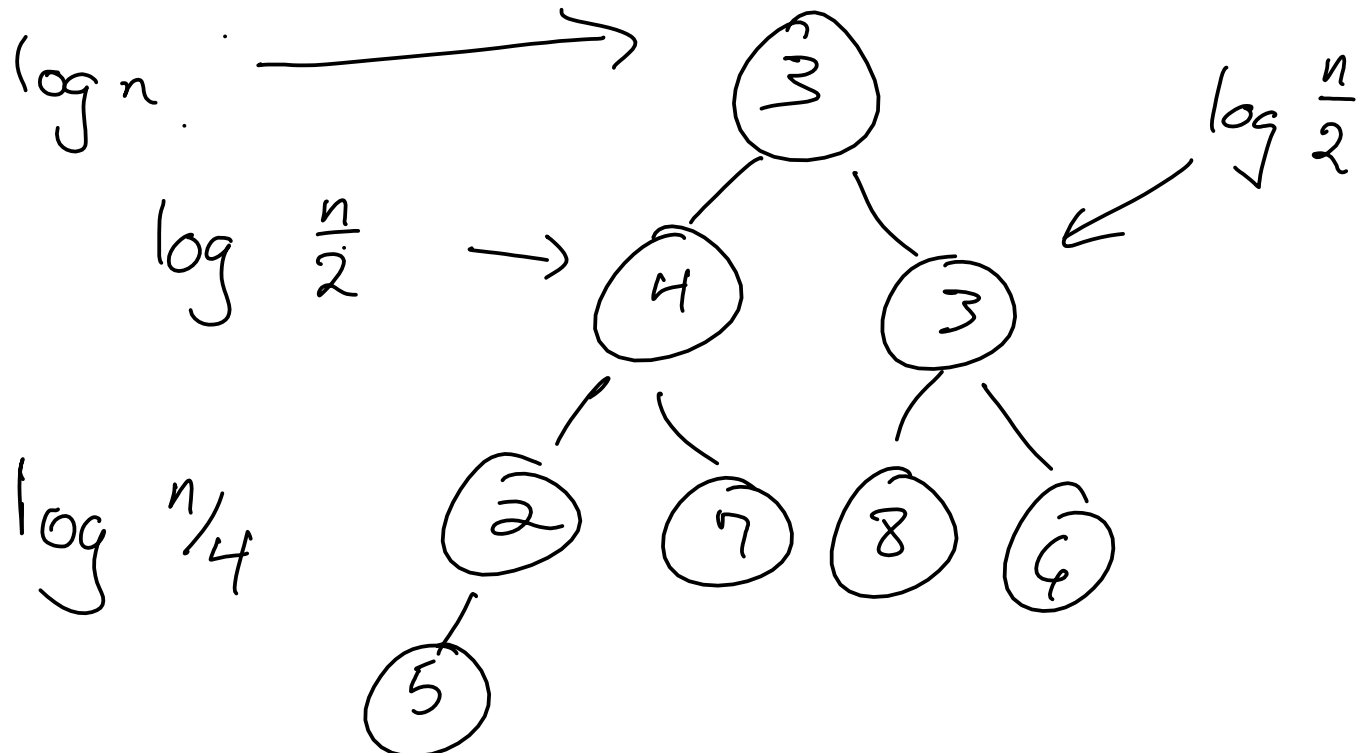
Else ...

3, 4, 3, 2, 7, 8, 6, 5

for each item, enqueue it!  $\} O(n \log n)$

Heapify

n: 1  $\log n$   
 2  $\log^{n/2}$   
 4  $\log^{n/4}$



$n/2$   ~~$\log^{n/2}$~~   $O(1)$

$$\sum_{i=0}^{\log n} 2^i \cdot \log^{n/2^i} \Rightarrow O(n)$$