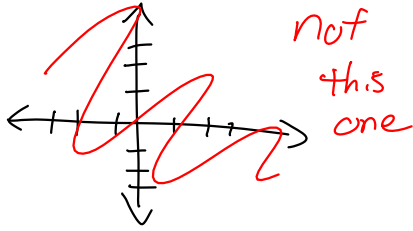


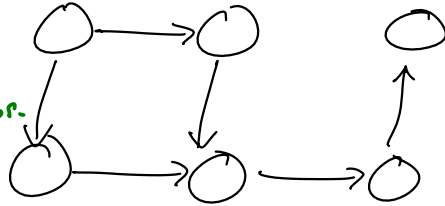
Graphs

ADT — a bstract data type

- describes available operations of a data container
- does not describe how



Graphs are good at describing relationships.

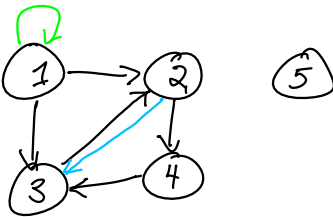


A graph is a pair of sets $\langle V, E \rangle$.

- V is a set of vertices (vertex/node)
- E is a set of edges, which are pairs* of source vertex and ^{destination} target vertex

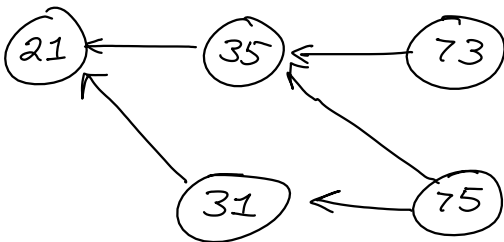


$$V = \{1, 2\} \quad E = \{ \langle 1, 2 \rangle \}$$



$$V = \{1, 2, 3, 4, 5\}$$

$$E = \{ \langle 1, 2 \rangle, \langle 3, 2 \rangle, \langle 1, 3 \rangle, \langle 4, 3 \rangle, \langle 2, 4 \rangle, \langle 2, 3 \rangle, \langle 1, 1 \rangle \}$$



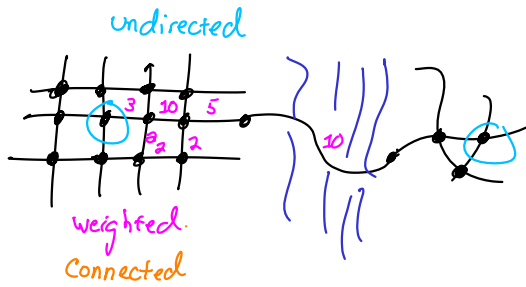
V = set of CS courses

E = set of prerequisites

edge = requires

Graph Examples

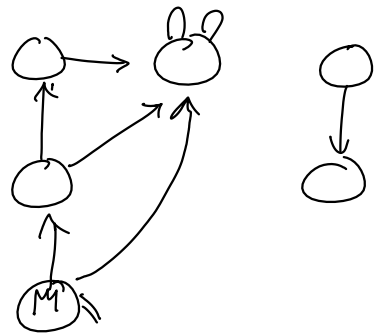
Maps



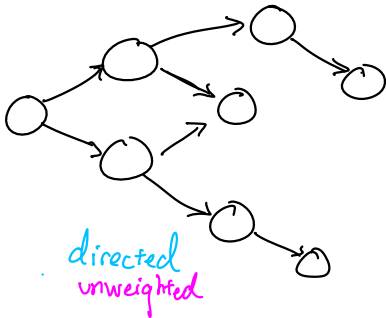
Food Chain

$V = \text{animal}$
 $E = \text{eats}$

directed
 unweighted
 disconnected



Decision Stories

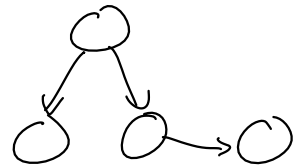


$V = \text{decision point}$
 $E = \text{choice} \rightarrow \text{state}$

Evolution

$V = \text{species}$
 $E = \text{evolves to}$

directed
 ?



$[\langle 1, 2 \rangle, \langle 2, 3 \rangle, \langle 3, 4 \rangle]$

An **undirected** graph is one in which, for every $\langle V_1, V_2 \rangle \in E$, $\langle V_2, V_1 \rangle \in E$.

All other graphs are **directed**.

A **weighted** graph is one in which each edge carries a weight describing an aspect of the relationship.

A **unweighted** graph does not carry weights. (A "label" carries relationship info. Not necessarily comparable, numeric, etc.)

A **path** is a list of edges in a graph such that each edge's destination is the next edge's source.

A graph is **connected** if, for any two vertices, there is a path between them.

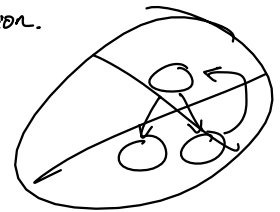
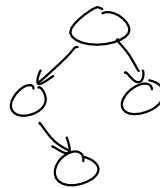
A graph is **weakly connected** if it would be connected if it were undirected.

The **in-degree** of a vertex is the number of edges with this vertex as destination.

A **tree** is a kind of graph.

Trees

- are weakly connected
- have in-degree of at most 1.
- acyclic (no path starting and ending at same vertex)



A **simple graph** is a graph which has

- No self-loops (no edges of form $\langle V_1, V_1 \rangle$)
- Has at most one edge from a given vertex to another